

Sword Play: FORGE Character Sheet *Name:*

Character Name:

Race:

Human Undead
Animal Creature
Mechanical

Class:

Warrior Berserker
Archer Assassin
Wizard Trickster

Style:

Balanced Agile
Speed Powerful
Stealth

Element:

Fire Wind
Water Earth
Nature Energy

Special Attack:

Special Defense:

Group FX Special:

Ranged • Absorb • Trap • Reflect • Disrupt • Break • Phase • Gather • Counter • Dodge • Distract